ACADEMIC AFFAIRS OFFICE INDIAN INSTITUTE OF TECHNOLOGY ROORKEE

No. Acd./2384/IAPC-113

Dated: December 24, 2021

Head, Department of Design

The IAPC in its 113th meeting held on 24.11.2021 vide Item No. 113.2.6 (2) considered and approved the syllabi of PCCs/ PECs of M.Des. and MIM programs of Department of Design with modifications.

The modified syllabi are attached as **Appendix-A**.

Assistant Registrar (Curriculum)

Encl: as above

Copy to (through e mail):-

- 1. All faculty
- 2. Head of all Departments / Centres
- 3. Dean, Academic Affairs
- 4. Associate Dean of Academic Affairs (Curriculum)
- 5. Channel i/ Acad portal/ Academic webpage of iitr.ac.in

NAME OF DEPARTMENT/CENTRE: Department of Design

2. Contact Hours: L: 3 T: 0 P: 0

3. Examination Duration (Hrs.): Theory: 3 Practical: 0

4. Relative Weightage: CWS: 20-35 PRS: 0 MTE: 20-30 ETE: 40-50 PRE: 0

5. Credits: 3 6. Semester: Autumn 7. Subject Area: PEC

8. Pre-requisite: Nil

9. Objective: To acquaint the students with the practical knowledge regarding conceptualization, design and development of a new product.

10. Details of the Course

S.No.	Contents	Contact hours		
1.	Introduction: Product life cycle, Product policy of an organization. Selection of a	8		
	profitable product, Product design process, Product analysis			
2.	Functional Analysis: Value engineering in product design; Advantages,	9		
	Applications in product design, Problem identification and selection, Analysis of			
	functions, Anatomy of function. Primary versus secondary versus			
	tertiary/unnecessary functions, Functional analysis: Functional Analysis System			
	Technique (FAST), Case studies			
3.	Product Design Tools and Guidelines: Introduction to product design tools,	9		
	Quality Function Deployment (QFD), Computer Aided Design, Robust design,			
	Design for Excellence (DFX), Design for Manufacturing (DFM), Design for			
	Assembly (DFA), Ergonomics in product design, Design for Manufacturing and			
	Assembly (DFMA) guidelines, Product design for manual assembly			
4.	Basic Product Design Guidelines for various Manufacturing Processes: Design	8		
	guidelines for metallic and non-metallic products to be manufactured by different			
	processes such as casting, machining, injection molding etc.			
5.	Rapid Prototyping: Rapid prototyping, needs, advantages, working principle of	8		
	Stereolithography Apparatus (SLA), Laminated Object Manufacturing (LOM) and			
	Selective Laser Sintering (SLS)			
	Total	42		

S.No.	Name of Authors/Book/Publisher	Year of
		Publication / Reprint
1.	Boothroyd G., Dewhurst P., and Knight, "Product Design for	2002
	Manufacture and Assembly", 2nd Ed., Marcel Dekker.	
2.	Mortenson, M. E., "Geometric Modelling", 3rd Ed., Industrial Press	2006
3.	Andreasen, M.M., Kahler, S., Lund, T., and Swift, K., "Design for	1988
	Assembly", Springer Verlag	
4.	Wang, B., "Integrated Product, Process and Enterprise Design",	1997
	Chapman & Hall, 1997	

NAME OF DEPARTMENT/CENTRE: Department of Design

1. Contact Hours: L: 2 T: 0 P: 2

2. Examination Duration (Hrs.): Theory: 2 Practical: 0

3. Relative Weightage: CWS: 10-25 PRS: 25 MTE: 15-25 ETE: 30-40 PRE: 0

4. Credits: 3 6. Semester: Autumn 7. Subject Area: PEC

8. Pre-requisite: Nil

9. Objective: To get exposure about basic modelling of curves, surface, solid, scanning, rendering, animation etc.

10. Details of the Course

S.No.	Contents	Contact
		hours
1.	Introduction: History of CAD, Product lifecycle, Role of CAD in Industrial Design	3
	Modeling. Introduction to modeling tools	
2.	Modeling of curves, surfaces and solids, Representation of curve and surfaces	6
	Manipulation of CAD models, Parametric Curves, Tangent, Normal, Curvature,	
	Continuity, Bezier curve, B-Spline curves, and surfaces.	
3.	Wireframe Models, Solid Models, Solid Representations, Regularized Boolean	4
	Operators, Constructive Solid Geometry (CSG), Boundary representation.	
4.	Feature-based modeling, parametric/variational modeling, product data exchange	4
	standards; Various CAD data formats	
5.	Introduction to Computer Aided Industrial Design (CAID); Interfacing for	5
	production and tool design	
6.	Photo rendering and scanning, 3D animation and morphing, studio exercise in	6
	virtual products and systems. Hands on project.	
	Total	28

S.No.	Name of Authors/Book/Publisher	Year of
		Publication / Reprint
1.	Zeid I., "CAD/CAM: Theory and Practice", Tata McGraw Hill	1998
2.	Martti Mantyla, An Introduction to Solid Modelling, Computer	1988
	Science Press	
3.	Les Piegl and Wayne Tiller, The Nurbs Book, Springer-Verlag	1995
	Heidelberg	
4.	R.W. Gill, Manual of Rendering with Pen and Ink, Thames and	1997
	Hudson	

12. List of Practicals:

S.No.	Practicals	Hours
1.	Modelling styling features of a product	4
2.	Curved surface creation using primitive tools	4
3.	Curved Surface Creation using advanced tools such as Surface modelling	4
4.	Assembly Modelling using standard constraints	4
5.	Assembly creation using planes as only constrains	2
6.	To make a fully constrained drawing using sketch command	2
7.	To create a complex 3D structure using primitive 3D structures	2
8.	To create a 3D model using advance tools such as sweep, loft, revolve, pattern	2

NAME OF DEPARTMENT/CENTRE: Department of Design

1. Subject Code: IDN-523 Course Title: Rapid Prototyping

2. Contact Hours: L: 2 T: 0 P: 2

3. Examination Duration (Hrs.): Theory: 2 Practical: 0

4. Relative Weightage: CWS: 10-25 PRS: 25 MTE: 15-25 ETE: 30-40 PRE: 0

5. Credits: 3 6. Semester: Autumn 7. Subject Area: PEC

8. Pre-requisite: Nil

9. Objective: To introduce students with concepts of Rapid Prototyping and different techniques for developing prototypes.

10. Details of the Course

S.No.	Contents	Contact
		hours
1.	Introduction: Rapid Prototyping (RP), Traditional manufacturing vs RP, history,	5
	fundamentals of RP, process physics, RP process chain, Applications of RP.	
2.	Liquid based RP methods: process mechanism, product design guide lines,	6
	applications, advantages and limitations of the techniques – Stereolithography	
	(SLA), solid ground curing (SGC), solid creation system (SCS).	
3.	Solid based RP methods: process mechanism, product design guide lines,	6
	applications, advantages and limitations of the techniques – fused deposition	
	modeling (FDM), laminated object manufacturing (LOM), and extrusion based	
	fused.	
4.	Powder based RP methods: process mechanism, product design guide lines,	6
	applications, advantages and limitations of the techniques – selective laser sintering	
	(SLS), 3D printing (3DP), ballistic particle manufacturing (BPM), shaping, and	
	electron beam melting.	
5.	Application of RP: Selection of RP technologies using decision methods, Additive	5
	manufacturing process plan: strategies and post processing, Monitoring and control	
	of defects	
	Total	28

S.No.	Name of Authors/Book/Publisher	Year of
		Publication / Reprint
1.	I. Gibson, D. W. Rosen, B. Stucker, 'Additive manufacturing	2010
	technologies: rapid prototyping to direct digital manufacturing',	
	Springer.	
2.	A. Gebhardt, 'Understanding additive manufacturing: rapid	2011
	prototyping, rapid tooling, rapid manufacturing', Hanser Publishers.	
3.	J. D. Majumdar and I. Manna, 'Laser-assisted fabrication of materials',	2013
	Springer Series in Material Science.	
4.	L. Lu, J. Fuh and YS. Wong, Laser-induced materials and processes	2001
	for rapid prototyping, Kluwer Academic Press.	

12. List of Practicals:

S.No.	Practicals	Hours
1.	To fabricate a ABS part using the Fused Deposition Modeling process	4
2.	To fabricate a component using Stereolithography Apparatus	4
3.	To fabricate a component using powder-based RP process	4
4.	Study and demonstration of post-curing process for RP parts	4
5.	Group Project	12

NAME OF DEPARTMENT/CENTRE: Department of Design

1. Subject Code: IDN-525 Course Title: CAE in Product Design

2. Contact Hours: L: 3 T: 0 P: 0

3. Examination Duration (Hrs.): Theory: 3 Practical: 0

4. Relative Weightage: CWS: 20-35 PRS: 0 MTE: 20-30 ETE: 40-50 PRE: 0

5. Credits: 3 6. Semester: Spring 7. Subject Area: PEC

8. Pre-requisite: Nil

9. Objective: To get exposure about basic modeling of curves, surface, solid, scanning, rendering, animation etc.

10. Details of the Course

S.No.	Contents	Contact
		hours
1.	Product development driven by concurrent engineering	4
2.	Role of Computer-Aided Engineering (CAE) in product design	4
3.	Mathematical abstractions of products for functionality verification; lumped mass,	12
	finite element, boundary element, and statistical modeling procedures	
4.	Use of commercial finite element-based packages for design analysis and	8
	optimization.	
	Total	28

S.No.	Name of Authors/Book/Publisher	Year of
		Publication / Reprint
1.	Bathe, K.J., Finite Element Procedures, Prentice Hall	1995
2.	Robert Cook, Finite Element Modeling for Stress Analysis, John	1995
	Wiley & Sons, INC	
3.	Banerjee, P.K. and Butterfield R., Boundary Element Methods in	1981
	Engineering Science, McGraw Hill	

NAME OF DEPARTMENT/CENTRE: Department of Design

1. Subject Code: IDN-526 Course Title: Reverse Engineering

2. Contact Hours: L: 2 T: 0 P: 2

3. Examination Duration (Hrs.): Theory: 2 Practical: 0

4. Relative Weightage: CWS: 10-25 PRS: 25 MTE: 15-25 ETE: 30-40 PRE: 0

5. Credits: 3 6. Semester: Spring 7. Subject Area: PEC

8. Pre-requisite: Nil

9. Objective: To introduce students with the concepts of reverse engineering and enable them to identify the suitable mechanisms and materials for manufacturing of an object.

10. Details of the Course

S.No.	Contents	Contact
		hours
1.	Introduction: scope and tasks of Reverse Engineering (RE), fundamentals and use	7
	of RE as a generic process, phases of RE (scanning, point processing, and geometric	
	model development.	
2.	Methodologies and techniques: Object Scanning: types of scanners, destructive	15
	methods, coordinate measuring machine, Point data Processing: processing and	
	post-processing of captured data, geometric model development, construction of	
	surface model, solid model, noise reduction, feature identification and model	
	verification	
3.	Rapid Prototyping: fundamentals of RP and different techniques of RP	3
4.	Legal aspects of RE: introduction and copyright law	3
	Total	28

11. Suggested Books:

S.No.	Name of Authors/Book/Publisher	Year of
		Publication / Reprint
1.	K. A. Ingle, 'Reverse Engineering', McGraw-Hill	1994
2.	T. J. Biggerstaff, 'Design recovery of Maintenance and Reuse', IEEE	1991
	Corporation	
3.	A. Peter, 'Data Reverse Engineering', McGraw-Hill	1996
4.	V. Raja and K. Fernandes, 'Reverse Engineering: An Industrial	2008
	Perspective', Springer Verlag.	

12. List of Practicals:

S.No.	Practicals	Hours
1.	To perform reverse engineering of a component using CMM	4
2.	To perform reverse engineering of a component using 3-D scanner	4
3.	To create indirect rapid tooling for casting process	4
4.	Group Project	12

NAME OF DEPARTMENT/CENTRE: Department of Design

1. Subject Code: IDN-547 Course Title: Manufacturing Guidelines for Product Design

2. Contact Hours: L: 3 T: 0 P: 0

3. Examination Duration (Hrs.): Theory: 3 Practical: 0

4. Relative Weightage: CWS: 20-35 PRS: 0 MTE: 20-30 ETE: 40-50 PRE: 0

5. Credits: 3 6. Semester: Autumn 7. Subject Area: PEC

8. Pre-requisite: Nil

9. Objective: To instil the concept of design thinking that involves an integrated approach of combining the functions of design and manufacturing (including assembly).

S.No.	Contents	Contact
		hours
1.	Introduction: Product Design: Basics, Introduction of Manufacturing Processes,	8
	Manufacturing Processes Advantages and Limitations-I, Manufacturing Processes	
	Advantages and Limitations-II, Process Capabilities: Basics	
2.	Selection of Materials and Processes: Engineering Materials, Properties of	8
	Materials, Selection of Materials – I, Selection of Materials – II, Applications of	
	Engineering Material, Selection of Processes-I, Selection of Processes-II, Process	
	Capabilities, Design Guidelines for Sand Casting, Design Guidelines for Die	
	Casting Process	
3.	Design Guidelines for Primary Processing: Product Design Guidelines:	9
	Compression Molding and Extrusion, Design Guidelines for Extrusion and Injection	
	Molding, Design Guidelines for Sheet Metal Working, Design Guidelines for	
	Machining, Design Guidelines for Powder Metal Processing	
4.	Design Guidelines for Secondary Processing: Assembly Processes: Introduction,	9
	Adhesive Joining: Guidelines, Design Guidelines for Mechanical Fasteners, Design	
	Guidelines for Welding, Design Guidelines: Brazing and Soldering, Induction	
	Welding: Plastics, Ultrasonic Welding: Plastics, Vibration and Spin Welding:	
	Plastics, Microwave Joining, Hole Making in Polymer and Polymer Matrix	
	Composites	
5.	Concepts of Design: Robust Design, Design for X, Product Design for Manual	8
	Assembly, DFMA Guidelines, Ergonomics in Product Design, Design for	
	Environment, Design for Environment Process, Product Architecture, Rapid	
	Prototyping, Product Design - Manufacturing Perspective	
	Total	42

S.No.	Name of Authors/Book/Publisher	Year of
		Publication / Reprint
1.	Boothroyd G., Dewhurst P., and Knight W., "Product Design for	2002
	Manufacture and Assembly", 2 nd Edition, Marcel Dekker.	
2.	Bralla J. G., "Design for Manufacturability Handbook", 4th edition,	1998
	McGraw Hill.	
3.	Huang G. Q., "Design for X: Concurrent Engineering Imperatives",	1996
	Chapman & Hall	
4.	Kusiak A., "Concurrent Engineering: Automation, Tools, and	1993
	Techniques", Wiley	

NAME OF DEPARTMENT/CENTRE: Department of Design

1. Subject Code: IDN-528 Course Title: Product Planning and Marketing

2. Contact Hours: L: 3 T: 0 P: 0

3. Examination Duration (Hrs.): Theory: 3 Practical: 0

4. Relative Weightage: CWS: 20-35 PRS: 0 MTE: 20-30 ETE: 40-50 PRE: 0

5. Credits: 3 6. Semester: Autumn 7. Subject Area: PEC

8. Pre-requisite: Nil

9. Objective: To learn and reflect on the marketing process and product planning with reference to brand equity measurement.

10. Details of the Course

S.No.	Contents	Contact
		hours
1.	Corporate strategy for product planning	3
2.	Introduction to marketing, new strategies, market identification, segmentation and	4
	entry, strategies.	
3.	Consumer response measurement, perceptual mapping, brand equity, strategic	7
	product positioning.	
4.	Estimation of sales potential, product launching and product life cycle	4
5.	Advertising basics, services and processes	5
6.	Fundamentals of consumer behaviour	5
	Total	28

S.No.	Name of Authors/Book/Publisher	Year of
		Publication / Reprint
1.	Philip Kotler and K. L. Keven Lane Keller, Marketing Management,	2016
	Pearson	
2.	C. Merle Crawford, C. Anthony Di Benedetto, New Products	2006
	Management, McGraw-Hill/Irwin	
3.	Luck David J., Rubin Ronald S., Marketing Research, Prentice Hall	1987
4.	Schiffman & Kanuk, Consumer Behavior, Pearson	2000

NAME OF DEPARTMENT/CENTRE: Department of Design

1. Subject Code: IDN-530 Course Title: Business and Service Innovation

2. Contact Hours: L: 3 T: 0 P: 0

3. Examination Duration (Hrs.): Theory: 3 Practical: 0

4. Relative Weightage: CWS: 20-35 **PRS:** 0 **MTE:** 20-30 **ETE:** 40-50 **PRE:** 0

5. Credits: 3 6. Semester: Spring 7. Subject Area: PEC

8. Pre-requisite: Nil

9. Objective: To enable students to identify, implement and evaluate innovative service offerings and business models.

S.No.	Contents	Contact
		hours
1.	Service Economy and Service Organizations, Role of services in manufacturing firms, recent trends in manufacturing	4
2.	Developing a service strategy, service positioning and implications for service delivery design, degree of customer contact, divergence, customization; Service blue printing	3
3.	Product, Technology, Process and People-centric Services, Technical View of Services: Techniques for Service Analysis, Work System Method, Service Value Networks	5
4.	Business Models, Components of the business model, Business Model Canvas, Various types of Business Models, Generating New Business Model Ideas, Ideation Process, Visual Thinking, Different Types of Visualization.	8
5.	The value proposition, Elements of intangibles, Value creation through intellectual resources	8
6.	Business Model Design Process Design Attitude five phases (Mobilize, Understand, Design, Implement, and Manage) Prototyping, Prototypes at Different Scales	8
7.	Storytelling, Developing the Story, Making Business Models Tangible, Scenario-Guided Business Model Design	2
8.	Evaluating business models, business model perspective on blue ocean strategy, blending the blue ocean strategy framework with the business model canvas Managing multiple business models, Implementing Business Models in Organizations, Aligning IT with Business	4
	Total	42

S.No.	Name of Authors/Book/Publisher	Year of
		Publication / Reprint
1.	Schultz, M and Doerr, J., "Professional services Marketing", Wiley,	2009
2.	Lovelock, C., and Wirtz, J, "Essentials of Services Marketing",	2008
	Pearson Education	
3.	Alexander Osterwalder and Yves Pigneur, "Business Model	2010
	Generation: A Handbook for Visionaries, Game Changers, and	
	Challengers", Wiley	
4.	Adam J. Bock and Gerard George "The Business Model Book:	2017
	Design, Build and Adapt Business Ideas that Drive Business Growth",	
	Pearson Education Limited	
5.	Raphael Amit and Christoph Zott, Business Model Innovation	2020
	Strategy: Transformational Concepts and Tools for Entrepreneurial	
	Leaders", Wiley	

NAME OF DEPARTMENT/CENTRE: Department of Design

1. Subject Code: IDN-531 Course Title: Legal Standards/IPR

2. Contact Hours: L: 3 T: 0 P: 0

3. Examination Duration (Hrs.): Theory: 3 Practical: 0

4. Relative Weightage: CWS: 20-35 **PRS:** 0 **MTE:** 20-30 **ETE:** 40-50 **PRE:** 0

5. Credits: 3 6. Semester: Autumn 7. Subject Area: PEC

8. Pre-requisite: Nil

9. Objective: To impart knowledge of the various legal aspects including IPR to protect the designs and innovations.

S.No.	Contents	Contact
		hours
1.	Introduction: Meaning, Relevance, Business Impact, Protection of Intellectual	6
	Property Copyrights, Trademarks, Patents, Designs, Utility Models, Trade Secrets	
	and Geographical Indications Bio-diversity and IPR. Competing Rationales for	
	Protection of Intellectual Property Rights	
2.	Introduction to the leading International Instruments concerning Intellectual	6
	Property Rights: The Berne Convention, Universal Copyright Convention, The	
	Paris Convention, Patent Co-operation Treaty, TRIPS, The World Intellectual	
	Property Organization (WIPO) and the UNESCO	
3.	Concept of Patent- Product / Process Patents & Terminology, Patents- Law and	8
	Policy Consideration Elements of Patentability, - Novelty and Non Obviousness	
	(Inventive Steps and Industrial Application, Non- Patentable Subject Matter,	
	Procedure for Filing of Patent Application and types of Applications, Procedure for	
	Opposition, Revocation of Patents, Ownership and Maintenance of Patents,	
	Assignment and licensing of Patents	
4.	Patent Infringement, Literal Infringement, Contributory Infringement, Defenses to	7
	Infringement including Experimental Use, Inequitable Conduct, Patent Misuse,	
	Legal Aspects (Act, Rules, Procedures), Case Study	
5.	Recent Developments in Patent System, Software and Business Method Patenting	7
	in India & other Jurisdiction, Patentable Inventions with Special Reference to	
	Biotechnology Products entailing Creation of New Forms of Life.	
6.	Key Business Concerns in Commercializing Intellectual Property Rights,	8
	Competition and Confidentiality Issues, Antitrust Laws, Assignment of Intellectual	
	Property Rights, Technology Transfer Agreements, Intellectual Property Issues in	
	the Sale of Business, Care & Maintenance of Confidential Information, Legal	
	Auditing of Intellectual Property, Due Diligence of Intellectual Property Rights in a	
	Corporate Transaction	
	Total	42

S.No.	Name of Authors/Book/Publisher	Year of
		Publication / Reprint
1.	Nithyananda, K V. Intellectual Property Rights: Protection and	2019
	Management, Cengage Learning India Private Limited.	
2.	Neeraj, P., & Khusdeep, D. Intellectual Property Rights, PHI learning	2014
	Private Limited.	
3.	Geoffrey A. Manne, Joshua D. Wright, Competition Policy and Patent	2011
	Law under uncertainty, regulating innovation, publisher Cambridge	
	University Press	
4.	Audrea Stazi, Biotechnological Inventions and patentability of life, the	2015
	US and European Experience publisher Edward Elgar Publishing	
	Limited	
5.	Prasad Karhad, How to patent an Idea in India, from idea to granted	2018
	patent in quickest time, saving costs and making money with your	
	patented invention, Intellectual Property in India	

NAME OF DEPARTMENT/CENTRE: Department of Design

1. Subject Code: IDN-532 Course Title: Systems Thinking

2. Contact Hours: L: 3 T: 0 P: 0

3. Examination Duration (Hrs.): Theory: 3 Practical: 0

4. Relative Weightage: CWS: 20-35 **PRS:** 0 **MTE:** 20-30 **ETE:** 40-50 **PRE:** 0

5. Credits: 3 6. Semester: Autumn 7. Subject Area: PEC

8. Pre-requisite: Nil

9. Objective: The objective of this course is to understand system dynamics and its applications in innovative business models.

10. Details of the Course

S.No.	Contents	Contact
		hours
1.	Introduction to System thinking, System thinking in various disciplines such as	7
	Philosophy, the life sciences, social sciences and business.	
2.	System Dynamics, Applications of system dynamics. The modeling process. The	7
	client and the modeler, Steps and overview of modeling process.	
3.	Structure and behavior of dynamic systems, Fundamental modes of dynamic	9
	behavior, S-shaped growth, Overshoot and Collapse, Equilibrium, Randomness and	
	Chaos.	
4.	Tools for system thinking, Casual loop diagrams. Adam Smith's invisible hand and	6
	the feedback structure of the market, policy resistance.	
5.	Stock flows and accumulation, identifying and mapping stocks and flows, dynamics	6
	of stocks and flows.	
6.	Dynamics of simple structure, dynamics of growth, epidemics, innovation diffusion,	7
	and the growth of new product	
	Total	42

S.No.	Name of Authors/Book/Publisher	Year of
		Publication / Reprint
1.	John D. Sterman, Business Dynamics: System Thinking and Modeling	2018
	for a complex world, McGraw Hill Education.	2018
2.	Donella Meadows, Thinking in Systems: A Primer, Published by	2015
	Earthscan.	
3.	Michael C. Jackson, Critical System Thinking and the Management of	2019
	Complexity: Responsible Leadership for a Complex World, Wiley.	
4.	David Peter Stroh, Systems Thinking For Social Change, Chelsea	2015
	Green Publishing Co	

NAME OF DEPARTMENT/CENTRE: Department of Design

1. Subject Code: IDN-534 Course Title: Interaction Design

2. Contact Hours: L: 2 T: 0 P: 2

3. Examination Duration (Hrs.): Theory: 2 Practical: 0

4. Relative Weightage: CWS: 10-25 PRS: 25 MTE: 15-25 ETE: 30-40 PRE: 0

5. Credits: 3 6. Semester: Spring 7. Subject Area: PEC

8. Pre-requisite: Nil

9. Objective: To impart knowledge on the different aspects of Human Computer Interaction Design.

10. Details of the Course

S.No.	Contents	Contact
		hours
1.	Introduction to Human Computer Interaction Design; Brief History of Interaction	6
	Design.	
2.	Interaction Design Methodology; Low fidelity Paper prototype, Wire framing.	8
3.	Information Architecture, GUI, Design Testing.	8
4.	Case studies and best practices	6
	Total	28

11. Suggested Books:

S.No.	Name of Authors/Book/Publisher	Year of
		Publication / Reprint
1.	Krug, S. – "Don't Make Me Think", Rider publication.	2006
2.	Jakob Nielsen - "Designing Web Usability: The Practice of	1999
	Simplicity", New Riders Publishing	
3.	Lidwell, W., Holden, K. and Butler, J "Universal Principles of	2010
	Design", Rockport Publishers.	
4.	Manovich, L. – "The Language of New Media", MIT Press	2001

12. List of Practicals:

S.No.	Practicals	Hours
1.	Designing a mobile application/game	10
2.	Designing a website	10
3.	Visual design of UI components	8

NAME OF DEPARTMENT/CENTRE: Department of Design

1. Subject Code: IDN-548 Course Title: Inter-Disciplinary Design

2. Contact Hours: L: 2 T: 0 P: 2/2

3. Examination Duration (Hrs.): Theory: 2 Practical: 0

4. Relative Weightage: CWS: 15-30 PRS: 20 MTE: 15-25 ETE: 30-40 PRE: 0

5. Credits: 3 6. Semester: Spring 7. Subject Area: PEC

8. Pre-requisite: Nil

9. Objective: To equip students to generate experimental ideas and designs through cross-disciplinary explorations, and to develop creative practices that address emerging and complex challenges; collaborating with stakeholders; imagining futures that can serve as effective interventions; considering issues from multiple perspectives and scales.

S.No.	Contents	Contact
		hours
1.	Bio-Inspired Design: Introduction to Bio Inspired Design; Nature as mentor and	5
	source of inspiration; variety of biomimetic methods; systems organisation;	
	hierarchical structures; materials; structure, surface and skin; decomposing	
	objects and deciphering forms; applications	
2.	Mobility Design: History of transportation and automobile design; basics of	5
	mobility design and ergonomics; materials and finishes; vehicle sketching and	
	representation; vehicle styling and packaging; prototyping; future mobility;	
	innovations; applications	
3.	Culture, Curation and Narrative Design: visual and cultural narratives; social,	5
	cultural, historical, technical, and political contexts of design; digital curation and	
	story-telling; design semantics; design-focused museums; design exhibitions; case	
	studies; applications	
4.	Craft-Design: introduction to craft and skills; material, maker and making; craft-	5
	design process; craft-based design for innovation; craft-design collaborations;	
	creative and cultural industries; communities; co-creation; applications	
5.	Interdisciplinary Design: creative design processes driven by cross-pollination	8
	and interdisciplinary exchange amongst the above mentioned paradigms of	
	design; shared knowledge; experimental design; knowledge creation and transfer	
	through interdisciplinary design interventions; case studies; applications	
	Total	28

S.No.	Name of Authors/Book/Publisher	Year of
		Publication / Reprint
1.	Sandy B. Primrose. Biomimetics: Nature-Inspired Design and	2020
	Innovation, Wiley-Blackwell; 1st edition	
2.	Helena Hashemi Farzaneh, Udo Lindemann. A Practical Guide to	2019
	Bio-inspired Design, Springer Vieweg	
3.	Mike Tovey, Andree Woodcock, Jane Osmond. Designing Mobility	2020
	and Transport Services, Routledge, 1st edition	
4.	Selby Coxon, Robbie Napper, Mark Richardson. Urban Mobility	2018
	Design, Elsevier, 1st Edition	
5.	Rebecca Reubens. Holistic Sustainability Through Craft-Design	2020
	Collaboration, Routledge, 1 st Edition	

12. Suggested Exercise:

- Select and study in detail, an organism found in nature. Translate the investigation and understanding in the design of a product/ graphic/ environment.
- Highlight and discuss diverse craft forms and communities through a selected case. Investigate the collaborative and experimental craft-design processes; value addition they bring forth; present the findings; create new prototypes
- Study visual, cultural and oral narratives; investigate and understand the inter-relationships with design; develop storyboards/ project branding and identity/ narrative environments for curation etc.
- Study and investigate varied aspects of mobility design; and develop prototypes
- Cross pollination amongst any two paradigms, listed above, and develop a project focusing on trans-disciplinarity

^{*} Field visits and workshops are recommended to support the diverse practical exercises

NAME OF DEPARTMENT/CENTRE: Department of Design

1. Subject Code: IDN-536 Course Title: Service Design

2. Contact Hours: L: 2 T: 1 P: 0

3. Examination Duration (Hrs.): Theory: 2 Practical: 0

4. Relative Weightage: CWS: 20-35 **PRS:** 0 **MTE:** 20-30 **ETE:** 40-50 **PRE:** 0

5. Credits: 3 6. Semester: Spring 7. Subject Area: PEC

8. Pre-requisite: Nil

9. Objective: To impart knowledge on basic concepts and methods of service design.

10. Details of the Course

S.No.	Contents	Contact
		hours
1.	Service Design and implementation of design thinking for enhanced service experience	5
2.	Design research to analyse services	5
3.	Creation and ideation of service design concepts: Creation of new consumer services, with a focus on identifying human needs, transformational services; Development of public amenities and services; Envisioning radically new future services and user experiences driven by technological advancements, environmental and social challenges.	12
4.	Prototyping and testing service design	6
	Total	28

S.No.	Name of Authors/Book/Publisher	Year of
		Publication / Reprint
1.	Norman, D. Design of Everyday Things, Basic Books; 2nd edition	2013
2.	Tim Brown, Change by Design, Harper Business.	2012
3.	Schneider, J. and Stickdorn, M. This is Service Design Thinking:	2012
	basics- tools- cases, Wiley; 1st edition	

NAME OF DEPARTMENT/CENTRE: Department of Design

1. Subject Code: IDN-537 Course Title: Research into Design

2. Contact Hours: L: 2 T: 1 P: 0

3. Examination Duration (Hrs.): Theory: 2 Practical: 0

4. Relative Weightage: CWS: 20-35 **PRS:** 0 **MTE:** 20-30 **ETE:** 40-50 **PRE:** 0

5. Credits: 3 6. Semester: Spring 7. Subject Area: PEC

8. Pre-requisite: Nil

9. Objective: To impart knowledge about research design, methods and techniques relevant to design.

10. Details of the Course

S.No.	Contents	Contact
		hours
1.	Research in design- its importance and scope, Areas of research and types of	4
	research, Research process- identification of problem, formulation of research	
_	questions and hypothesis.	
2.	Need and process of literature review, style of referencing, bibliography, writing	4
	literature review.	
3.	Research Paradigms and Strategies: Various systems of inquiry, Overview of	4
	different research strategies.	
4.	Research methods	4
5.	Experimental and Simulation Research Methods: Their basic assumptions,	4
	techniques used and strength and weaknesses. concepts, application of design	
	principles.	
6.	Tools and Techniques: Used for collecting data (observational studies, surveys,	4
	interviews) and analyzing data (quantitative, qualitative, multivariate analysis and	
	software applications) for different research methods.	
7.	Report writing	4
	Total	28

S.No.	Name of Authors/Book/Publisher	Year of
		Publication / Reprint
1.	Hanington, Bruce & Martin, Bella. Universal Methods of Design: 125	2019
	Ways to Research Complex Problems, Develop Innovative Ideas, and	
	Design Effective Solutions., Rockport Publishers	
2.	Holtzblatt, Karen and Beyer, Hugh. Contextual Design: Design for	2016
	Life., Morgan Kaufmann; 2nd edition	
3.	Koskinen, I., Zimmerman, J. et al. Design Research Through Practice	2011
	From the Lab, Field, and Showroom., Elsevier	
4.	Zeisel, John. Inquiry by Design: Environment / Behavior /	2006
	Neuroscience in Architecture, Interiors, Landscape, and Planning., W.	
	W. Norton & Company; Revised edition	

NAME OF DEPARTMENT/CENTRE: Department of Design

1. Subject Code: IDN-549 Course Title: Design for Social Inclusion

2. Contact Hours: L: 2 T: 0 P: 2/2

3. Examination Duration (Hrs.): Theory: 2 Practical: 0

4. Relative Weightage: CWS: 15-30 PRS: 20 MTE: 15-25 ETE: 30-40 PRE: 0

5. Credits: 3 6. Semester: Spring 7. Subject Area: PEC

8. Pre-requisite: Nil

9. Objective: To sensitise and inspire design for social inclusion with a human centric approach.

10. Details of the Course

S.No.	Contents	
		hours
1.	Understanding Social inclusion, Concepts of Sustainable Design, Social	3
	Sustainability	
2.	Demographic perspectives of Ageing, Gender, Disabilities in Global South and	3
	Global North	
3.	Understanding Universal Design and Concepts of Inclusion, Universal Design	4
	Principles and Case Studies	
4.	Inclusive Design for Children, Women and Diversity	4
5.	Design for Ageing, Products and Systems for Elderly well-being, Assistive Designs,	
	Lifespan design	
6.	Design for Disability, Assistive Technologies, Inclusive Products and Systems	4
7.	Inclusive Design for Low Resource context, Design and Social Transformations,	4
	Design Futures	
8.	National and International Policies and Paradigms of Inclusion	3
	Total	28

S.No.	Name of Authors/Book/Publisher	Year of
		Publication / Reprint
1.	Ezio Manzini, Design when everybody designs: An Introduction to	2015
	Design for Social Innovation, The MIT Press	
2.	Regine M. Gilbert, Inclusive Design for a Digital World; Design with	2019
	Accessibility in Mind, Apress	
3.	Jonathan Hassell, Inclusive Design for Products, Rethink Press	2019
4.	Elaine Ostroff, Universal Design Handbook, Second Edition,	2011
	McGraw-Hill Education	
5.	Patrick Langdon, Jonathan Lazar, Ann Heyleighen, Hua Dong (Eds.),	2020
	Designing for Inclusion: Looking towards the future, Springer	

12. Suggested Exercise:

- Studies on Products and Systems for Design Inclusion
- Mobility Design and Inclusion for Elderly, Disabled, Women, Children, etc.
- Interface Design for Diverse Population Groups
- Assistive Technology for Low Resource Contexts

Field visits to conduct ethnographic and design studies with live human subjects in diverse contexts.

NAME OF DEPARTMENT/CENTRE: Department of Design

1. Subject Code: IDN-541 Course Title: Graphic Design

2. Contact Hours: L: 2 T: 0 P: 2

3. Examination Duration (Hrs.): Theory: 2 Practical: 0

4. Relative Weightage: CWS: 10-25 PRS: 25 MTE: 15-25 ETE: 30-40 PRE: 0

5. Credits: 3 6. Semester: Autumn 7. Subject Area: PEC

8. Pre-requisite: Nil

9. Objective: To explore visual representation through a range of image-making techniques and to apply the principles of composition to communicate with the help of graphical representation.

10. Details of the Course

S.No.	Contents	Contact
		hours
1.	Definition and fundamentals of image making, techniques, denotative and	4
	connotative meaning	
2.	Typography, typeface	4
3.	Usage of shape and colour.	4
4.	Icons and symbols	4
5.	Working with colour, colour theories, colour wheel, meaning of colour	4
6.	Visual contrast and balance	4
7.	Composition, image and text	4
	Total	28

11. Suggested Books:

S.No.	Name of Authors/Book/Publisher	Year of
		Publication / Reprint
1.	Robert Bringhurst 'The Elements of Typographic Style', Hartley &	2013
	Marks Inc., U.S.; 2nd edition	
2.	Ellen Lupton, Thinking with type: A Critical Guide for Designers,	2010
	Writers, Editors, & Students second edition, Princeton Architectural	
	Press; 2nd edition	
3.	Paul Rand, Paul Rand: A Designer's Art, Princeton Architectural	2016
	Press; 1st edition	

12. List of Practicals:

S.No.	Practical	Hours
1.	Exploring symmetry, asymmetry, scale, motion and layout	4
2.	Exercises in letterform abstraction, hierarchy of elements	4
3.	Case studies and inferences	4
4.	Group Project	12

NAME OF DEPARTMENT/CENTRE: Department of Design

1. Subject Code: IDN-542 Course Title: Product Detailing

2. Contact Hours: L: 3 T: 0 P: 0

3. Examination Duration (Hrs.): Theory: 3 Practical: 0

4. Relative Weightage: CWS: 20-35 PRS: 0 MTE: 20-30 ETE: 40-50 PRE: 0

5. Credits: 3 6. Semester: Autumn 7. Subject Area: PEC

8. Pre-requisite: Nil

9. Objective: To get exposure about basic modelling of curves, surface, solid, scanning, rendering, animation etc.

10. Details of the Course

S.No.	Contents	Contact
		hours
1.	Detailing in plastic products while using processes like injection molding, vacuum	10
	molding, compression molding, F. R. P. molding.	
2.	Design detailing for fabricated products in sheet metal, steel tubes and angles,	9
	aluminum sheets and extruded sections.	
3.	Detailing while using fabric materials, foam and other cushions, leather and cloth in	9
	combination with materials like wood and metal.	
	Total	28

S.No.	Name of Authors/Book/Publisher	Year of
		Publication / Reprint
1.	Ashby M., Johnson K., 'Materials and Design: The Art and science of	2002
	Material selection in Product Design', Butterworth-Heinemann	
2.	Feirer, J. L., 'Cabinet making and mill work', Bennet, Perria	1977
3.	Beadle, J. D., 'Plastic forming, production engineering series',	1971
	Macmillan, London	
4.	Degarmo E P et al., Materials and processes in Manufacturing 9th ed.,	2002
	John Wiley & sons	

NAME OF DEPARTMENT/CENTRE: Department of Design

1. Subject Code: IDN-543 Course Title: Contemporary Visual Design

2. Contact Hours: L: 3 T: 0 P: 0

3. Examination Duration (Hrs.): Theory: 3 Practical: 0

4. Relative Weightage: CWS: 20-35 PRS: 0 MTE: 20-30 ETE: 40-50 PRE: 0

5. Credits: 3 6. Semester: Autumn 7. Subject Area: PEC

8. Pre-requisite: Nil

9. Objective: To impart knowledge on the historical backdrop and trends of contemporary design languages. To enable the students, interpret various design styles and apply them into design.

10. Details of the Course

S.No.	Contents	Contact
		hours
1.	Preamble of Contemporary Design during Post Industrial Revolution Characteristics	3
	of Modern and Post-modern Visual Design Languages	
2.	Phases of Modernism in Art and Design: De Stijl, Bauhaus, Art Deco, Avant-garde,	15
	etc. Correlations of modern design and art movements.	
3.	Phases of Post-modernism in Art and Design: Pop movement, Deconstructivism,	10
	Historicism, etc. Correlations of post-modern design and art movements.	
4.	Works of Contemporary Artists, Designers and Architects	7
5.	Case studies: Contemporary Design languages in the paradigm of Digital media,	7
	Typography, Furniture Design, Product Design, Architecture and Fine Arts	
	Total	42

S.No.	Name of Authors/Book/Publisher	Year of Publication / Reprint
1.	Fletcher, B. History of Architecture, CBS publisher	2019
2.	Berger, J. Ways of Seeing, Penguin books	2008
3.	Vidiella, A.S. The sourcebook of Contemporary Architecture, Harper Collins	2008
4.	Gombrich, E.H. The Story of Art, Phaidon Press	2006
5.	Gossel, P. Architecture in the 20th century, Vol- 1 & Vol 2, Taschen	2005

NAME OF DEPARTMENT/CENTRE: Department of Design

1. Subject Code: IMN-502 Course Title: Technology Management

2. Contact Hours: L: 2 T: 0 P: 0

3. Examination Duration (Hrs.): Theory: 2 Practical: 0

4. Relative Weightage: CWS: 20-35 **PRS:** 0 **MTE:** 20-30 **ETE:** 40-50 **PRE:** 0

5. Credits: 2 6. Semester: Spring 7. Subject Area: PCC

8. Pre-requisite: Nil

9. Objective: To develop an integrative approach to technology management through the entire life cycle.

10. Details of the Course

S.No.	Contents	
		hours
1.	Process and Perspectives of Technology Management, Technology Management	3
	Process	2
2.	Scanning, Acquisition, Assimilation, Absorption, Business Strategy and	5
	Technology Strategy. Adaptation, Critical Factors in Managing Technology and	3
	Improvement and Planning	
3.	Technology Life Cycle and Forecasting, Technology Transfer, Technology	
	Development: Management of R&D Product Design and Development;	5
	Commercialisation of R&D R&D-Manufacturing-Marketing Interface; R&D)
	Project Management	
4.	Technology Development and Competitiveness, Technology and Business Strategy	3
5.	Technology Innovation and Creative Transformation in the Knowledge Age:	3
	Critical Trajectories	3
6.	Technology Entrepreneurship	4
7.	IPR, Patenting, Technology Role of Government; International Protocols; Treaties;	5
	Standards; International Comparisons of Technology Management	3
	Total	28

S.No.	Name of Authors/Book/Publisher	Year of
		Publication / Reprint
1.	Tarek Khalil, Management of Technology: The Key to	2009
	Competitiveness and wealth Creation, Tata McGraw-Hill: New Delhi.	
2.	Stephan Leman Janglois, Techno crime: Technology, Crime and	2008
	Social Control, Willan Publishing 1 st edition	
3.	Hashem Sherif & Tarek Khalil, New Direction in Technology	2007
	Management, Elsevier Publisher, 1 st edition	
4.	Hans J. Thamhain, Management of Technology: Managing Effectively	2005
	in Technology Intensive Organisations, John Wiley & Sons., 2 nd	
	Edition	
5.	Robert C. Megantz, Technology Management: Developing and	2002
	Implementing Effective Licensing Programs, John Wiley & Sons 1st	
	Edition.	

NAME OF DEPARTMENT/CENTRE: Department of Design

1. Subject Code: IMN-504 Course Title: Contemporary Strategic Management

2. Contact Hours: L: 3 T: 0 P: 0

3. Examination Duration (Hrs.): Theory: 3 Practical: 0

4. Relative Weightage: CWS: 20-35 **PRS:** 0 **MTE:** 20-30 **ETE:** 40-50 **PRE:** 0

5. Credits: 3 6. Semester: Spring 7. Subject Area: PCC

8. Pre-requisite: Nil

9. Objective: To impart knowledge for developing long range strategic plans for any organization.

S.No.	Contents	Contact
		hours
1.	Conceptual foundation of strategy and evolution of strategic management, Vision and mission analysis, goals, values performance, objectives, policies and business model	4
2.	Industry Analysis, Environmental scanning, Internal firm environment (RO Model and Industry Model), and External environment, analyzing, Resources and Capabilities	4
3.	Internal and External perspective of Value Chains with reference to Industry Analysis Strategy and Value Creation in Traditional Industries Objective	4
4.	Strategic actions and Strategy Formulation, Process in Strategy Formulation Business Level strategy, Types of strategies	6
5.	Corporate level strategy, diversification, levels of diversification, International Strategy, Cooperative strategies, collusion, strategic alliances, joint ventures, mergers and acquisitions and the process of due diligence, corporate strategy, growth strategies, stability strategies downsizing strategies	6
6.	Blue Ocean Strategy, Value Innovation, and comparison to "red ocean" strategies; 3 tiers of non-customers, Strategy Canvas; Fortune at the bottom of pyramid capability approach.	4
7.	Sustainability, sustainable business practices, Corporate social responsibility, Ethics, values and business, ethics as a strategy. Designing and Creating Black Swans-Future and the Strategic Leadership, corporate governance.	6
8.	Organizational Structure and Controls, Strategy Implementation and its Stages, Reasons for Strategy Failure and Methods to Overcome, Strategic monitoring evaluation process, criteria and methods, strategic control process, types	8
	Total	42

S.No.	Name of Authors/Book/Publisher	Year of
		Publication / Reprint
1.	Grant, Robert M., "Contemporary Strategy Analysis: Concepts,	2010
	Techniques, Applications", 7th Edition. John Wiley & Sons	
2.	Hitt, Ireland & Hoskisson, "Strategic Management", Cengage	2016
	Learning	
3.	Thompson, A.J., Peteraf, M., Gamble, J. and Strickland, A., "Crafting	2017
	& Executing Strategy: The Quest for Competitive Advantage:	
	Concepts and Cases", 21st Ed., McGraw-Hill Higher Education	
4.	Kim, W.C. and Mauborgne, R.A., "The Blue Ocean Strategy: How to	2015
	Create Uncontested Market Space and Make the Competition	
	Irrelevant", Harvard Business Press	
5.	Thomson & Strickland "Crafting and Executing Strategy: The quest	2017
	for Competitive Advantage", Tata McGraw – Hill	

NAME OF DEPARTMENT/CENTRE: Department of Design

1. Subject Code: IMN-506 Course Title: Intellectual Property Management

2. Contact Hours: L: 2 T: 1 P: 0

3. Examination Duration (Hrs.): Theory: 2 Practical: 0

4. Relative Weightage: CWS: 20-35 PRS: 0 MTE: 20-30 ETE: 40-50 PRE: 0

5. Credits: 3 6. Semester: Spring 7. Subject Area: PCC

8. Pre-requisite: Nil

9. Objective: To impart knowledge about managing various IPs such as patents, copyrights and designs etc.

10. Details of the Course

S.No.	Contents	Contact
		hours
1.	Intellectual Property Management. Market Capitalization, Intellectual Capital (IC),	4
	Components of Intellectual Capital, Tangible and Intangible Assets of Firms	
2.	Corporate Strategy, and Profits, Relationship between Intellectual Capital and	6
	Intellectual Property, Knowledge Economy and the need for Intellectual Property	
	Management	
3.	Various Types of Intellectual Property trademarks, Copyrights, Patents, Trade	6
	Secrets, and Industrial Design	
4.	International IP Treaties/Agreements on IP Rights, Types of Patents, Patenting	6
	Advantage, Offensive and Defensive IP Strategies, Global Innovation Index's and	
	IP Management.	
5.	The Dynamics of Value Creation and Value Capture, Patent Mapping and relevant	6
	case studies	
	Total	28

S.No.	Name of Authors/Book/Publisher	Year of
		Publication / Reprint
1.	Marchant GE. Genomics, Ethics, and Intellectual Property. In	2007
	Intellectual Property Management in Health and Agricultural	
	Innovation: A Handbook of Best Practices (eds. A Krattiger, RT	
	Mahoney, L Nelsen, et al.). MIHR: Oxford, U.K., and PIPRA: Davis,	
	U.S.A.	
2.	Phillips, PWB. Governing Transformative Technological Innovation:	2007
	Who's in Charge? Edward Elgar: Oxford	
3.	Spielman DJ., Systems of Innovation: Models, Methods and Future	2006
	Directions. Innovation Strategy Today 2(1):55-66	
4.	WIPO, The Economics of Intellectual Property	2009
5.	OECD, Creating Value from Intellectual Assets, Policy Report	2007

NAME OF DEPARTMENT/CENTRE: Department of Design

1. Subject Code: IMN-508 Course Title: Process Innovation Management

2. Contact Hours: L: 2 T: 0 P: 0

3. Examination Duration (Hrs.): Theory: 2 Practical: 0

4. Relative Weightage: CWS: 20-35 **PRS:** 0 **MTE:** 20-30 **ETE:** 40-50 **PRE:** 0

5. Credits: 2 6. Semester: Spring 7. Subject Area: PCC

8. Pre-requisite: Nil

9. Objective: The objective of this course is to build foundation on Process Innovation Management.

10. Details of the Course

S.No.	Contents	Contact
		hours
1.	Innovation in process industries, Strategic process innovation, Multiple progression	7
	quality function deployment	
2.	Lean process management, total quality management, EFQM excellence model.	7
3.	Business process re-engineering, the process hierarchy, common stages in BPR	7
	process	
4.	Research models and definition, Incremental and radical innovation, Exploitation	7
	and exploration, Contrasting characteristics of TQM and BPR	
	Total	28

S.No.	Name of Authors/Book/Publisher	Year of
		Publication / Reprint
1.	Thomas Lager, Managing process innovations: from idea generation to	2019
	implementations, Imperial college press	
2.	Tor Tonnessen, Managing Process Innovation through Exploitation	2013
	and Exploration, Springer	
3.	Daniel R. A. Schallmo, Leo Brecht, Bujar Ramosaj, Process	2018
	Innovation: Enabling Change by Technology, Springer	

NAME OF DEPARTMENT/CENTRE: Department of Design

1. Subject Code: IMN-510 Course Title: Product Innovation Management

2. Contact Hours: L: 2 T: 0 P: 0

3. Examination Duration (Hrs.): Theory: 2 Practical: 0

4. Relative Weightage: CWS: 20-35 **PRS:** 0 **MTE:** 20-30 **ETE:** 40-50 **PRE:** 0

5. Credits: 2 6. Semester: Spring 7. Subject Area: PCC

8. Pre-requisite: Nil

9. Objective: To impart knowledge in innovation, strategy, design, and the management of new products.

S.No.	Contents	Contact
		hours
1.	Overview of Product, Strategic Elements of Product Development, The Product	3
	Innovation Charter (PIC), New Product Portfolio, The New Products Process and its	
	Phases, product development cycle.	
2.	Opportunity Identification and Selection, Strategic Planning for New Products,	2
	Product Platform Planning, Concept Generation, Creativity and the Product	
	Concept.	
3.	Analytical Attribute Approaches, Perceptual Mapping, Analysing Product	4
	Attributes for Concept Generation and Evaluation, Gap Analysis, Trade-Off	
	Analysis and Qualitative Techniques	
4.	Concept/Project Evaluation, Product Line Considerations in Concept Evaluation,	4
	Planning the Evaluation System, The A-T-A-R Model, Product Innovation Charter,	
	Concept Testing and Development	
5.	Design, The Role of Design in the New Products Process, Product Architecture	4
	Prototype, The valley of Death	
6.	Development, Development Team Management, Structuring the Team, building a	4
	Team, Managing the Team, Virtual Teams, Managing Globally Dispersed Teams,	
	Product Use Testing, Pre-Use Sense Reactions, Early Use Experiences	
7.	Strategic Launch Planning, Strategic Platform Decisions, Type of Demand Sought,	3
	Product Positioning Branding and Brand Management, packaging, Implementation	
	of the Strategic Plan	
8.	Launch management system, steps, knowledge creation, product failure, failure	4
	management, product issues, Business Attitudes toward Product Issues, product	
	liability, planning for product recall	
	Total	28

S.No.	Name of Authors/Book/Publisher	Year of
		Publication / Reprint
1.	Crawford, M. and Di Benedetto, A.," New products management",	2014
	McGraw Hill International	
2.	Trott, Paul. "Innovation Management & New Product Development",	2011
	Prentice Hall, Pearson	
3.	John Bessant, Joe Tidd, Keith Pavitt "Managing Innovation:	2013
	Integrating Technological, Market, and Organizational Change", John	
	Willey and Sons Ltd	
4.	Verganti, R, Design driven innovation: Changing the rule of	2009
	competition by radically innovating what things mean, Harvard	
	Business Press, Boston	
5.	Clayton M. Christensen "The Innovator's Dilemma When New	2015
	Technologies Cause Great Firms to Fail", Harvard Business Review	
	Press	

NAME OF DEPARTMENT/CENTRE: Department of Design

1. Subject Code: IMN-512 Course Title: Innovative Services and Business Models

2. Contact Hours: L: 3 T: 0 P: 0

3. Examination Duration (Hrs.): Theory: 3 Practical: 0

4. Relative Weightage: CWS: 20-35 **PRS:** 0 **MTE:** 20-30 **ETE:** 40-50 **PRE:** 0

5. Credits: 3 6. Semester: Spring 7. Subject Area: PCC

8. Pre-requisite: Nil

9. Objective: To enable students to identify, implement and evaluate innovative service offerings and business models.

S.No.	Contents	
		hours
1.	Service Economy and Service Organizations, Role of services in manufacturing	4
	firms, recent trends in manufacturing	
2.	Developing a service strategy, service positioning and implications for service	3
	delivery design, degree of customer contact, divergence, customization; Service	
	blue printing	
3.	Product, Technology, Process and People-centric Services, Technical View of	5
	Services: Techniques for Service Analysis, Work System Method, Service Value	
	Networks	
4.	Business Models, Components of the business model, Business Model Canvas,	8
	Various types of Business Models, Generating New Business Model Ideas, Ideation	
	Process, Visual Thinking, Different Types of Visualization.	
5.	The value proposition, Elements of intangibles, Value creation through intellectual	8
	resources	
6.	Business Model Design Process Design Attitude five phases (Mobilize, Understand,	8
	Design, Implement, and Manage) Prototyping, Prototypes at Different Scales	
7.	Storytelling, Developing the Story, Making Business Models Tangible, Scenario-	2
	Guided Business Model Design	
8.	Evaluating business models, business model perspective on blue ocean strategy,	4
	blending the blue ocean strategy framework with the business model canvas	
	Managing multiple business models, Implementing Business Models in	
	Organizations, Aligning IT with Business	
	Total	42

S.No.	Name of Authors/Book/Publisher	Year of
		Publication / Reprint
1.	Schultz, M and Doerr, J., "Professional services Marketing", Wiley	2009
2.	Lovelock, C., and Wirtz, J, "Essentials of Services Marketing",	2008
	Pearson Education	2006
3.	Alexander Osterwalder and Yves Pigneur, "Business Model	
	Generation: A Handbook for Visionaries, Game Changers, and	2010
	Challengers", Wiley	
4.	Adam J. Bock and Gerard George "The Business Model Book:	
	Design, Build and Adapt Business Ideas that Drive Business Growth",	2017
	Pearson Education Limited	
5.	Raphael Amit and Christoph Zott, Business Model Innovation	
	Strategy: Transformational Concepts and Tools for Entrepreneurial	2020
	Leaders", Wiley	

NAME OF DEPARTMENT/CENTRE: Department of Design

1. Subject Code: IMN-514 Course Title: Financing and Marketing of Innovation

2. Contact Hours: L: 3 T: 0 P: 0

3. Examination Duration (Hrs.): Theory: 3 Practical: 0

4. Relative Weightage: CWS: 20-35 PRS: 0 MTE: 20-30 ETE: 40-50 PRE: 0

5. Credits: 3 6. Semester: Spring 7. Subject Area: PCC

8. Pre-requisite: Nil

9. Objective: To impart knowledge on financing and marketing innovation effectively.

10. Details of the Course

S.No.	Contents	Contact
		hours
1.	Sources of finance for financing innovation: Venture capital, Angel investors,	8
	Private equity and crowd funding etc.	
2.	Framework of financing innovation, Financing innovation at different stages,	8
	Financing Innovation in Emerging Markets	
3.	Marketing of Innovation, Types of Innovations from Marketing Science Perspective	8
	and common characteristics of High-Technology Environment, Value creation	
	communication and delivery of Innovative Solutions.	
4.	Value Capture with Innovative Solutions, Partnerships and Strategic Alliances in	6
	New Product Development	
5.	Marketing Research and Innovations, Marketing mix for innovations	6
6.	Consumer Behaviour, Segmentation and Adoption Process, Strategic Market	6
	Planning in Innovative Firms	
	Total	42

S.No.	Name of Authors/Book/Publisher	Year of
		Publication / Reprint
1.	Lourdes Casanova, Peter Klaus Cornelius and Soumitra	2018
	Dutta, Financing Entrepreneurship and Innovation in Emerging	
	Markets' Academic Press.	
2.	Michael Kahn, Luiz Martins Melo, Marcelo G. P Matos 'Financing	2017
	Innovation-BRICS National Systems of Innovation', Routledge India.	
3.	Cooper, R. G. 'Winning at New Products: Creating Value Through	2017
	Innovation' New York: Basic Books, Fifth edition	
4.	Eleonora Pantano, Clara Bassano, Constantinos-Vasilios Priporas,	2019
	Technology, and Innovation for Marketing, Routledge	
5.	Peter Doyle, Susan Bridgewater, Innovation in Marketing, Routledge	1999

NAME OF DEPARTMENT/CENTRE: Department of Design

1. Subject Code: IMN-521 Course Title: IP Portfolio Management

2. Contact Hours: L: 2 T: 1 P: 0

3. Examination Duration (Hrs.): Theory: 2 Practical: 0

4. Relative Weightage: CWS: 20-35 **PRS:** 0 **MTE:** 20-30 **ETE:** 40-50 **PRE:** 0

5. Credits: 3 6. Semester: Autumn 7. Subject Area: PEC

8. Pre-requisite: Nil

9. Objective: To impart knowledge how to manage portfolio of IP in an organization.

10. Details of the Course

S.No.	Contents	Contact hours
1.	Strategizing patent portfolio management: - Aligning IP strategy with R&D and business strategies, IP SWOT (strengths, weaknesses, opportunities and threats) analysis	4
2.	Budgeting and organizing patent portfolio management: - General cost-saving measures; centralization of patent renewals and translations; monitoring-based countermeasures, Generation of inventions; invention portal; invention disclosure form; submission of inventions, Screening; novelty search; review processes, Invention assessment.	6
3.	Patent filing strategies: - Priority filings: strategies, Further filings and country selection for patent granting strategies, ranking-based tiers strategies	6
4.	Ensuring quality and extracting value from the patent portfolio: - Criteria for a valuable patent portfolio, identifying valuable patents: strategies for patent portfolio review; inventor review questionnaires, third party product searches, Patent intelligence tools i.e. Derwent Innovation Software, Analyzing and confirming value of identified patents: ranking systems; claim charting, dynamically adapting prosecution to value: ranking and target-based prosecution.	6
5.	Pruning the patent portfolio: - Monthly/yearly pruning, Pruning Recommendation Tool: criteria, scores, recommendations, Understanding the logic of strategy maps and balanced scorecards for IP management	6
	Total	28

S.No.	Name of Authors/Book/Publisher	Year of
		Publication / Reprint
1.	Brant Jennifer and Lohse Sebastian, Enhancing Intellectual Property	2013
	Management and Appropriation by innovative SMEs, International	
	Chamber of Commerce	
2.	WIPO, Conceptual Study on Innovation, Intellectual Property and	2013
	Informal Economy	
3.	Ian Ellis and Kenan Patrick Jarboe, Intangible assets in capital	2010
	markets, Intellectual Asset Management	

NAME OF DEPARTMENT/CENTRE: Department of Design

1. Subject Code: IMN-522 Course Title: Intellectual Value and Corporate Value Creation

2. Contact Hours: L: 2 T: 1 P: 0

3. Examination Duration (Hrs.): Theory: 2 Practical: 0

4. Relative Weightage: CWS: 20-35 **PRS:** 0 **MTE:** 20-30 **ETE:** 40-50 **PRE:** 0

5. Credits: 3 6. Semester: Autumn 7. Subject Area: PEC

8. Pre-requisite: Nil

9. Objective: To understand meaning of IP value, and how IP can contribute in corporate value creation.

10. Details of the Course

S.No.	Contents	Contact
		hours
1.	Importance of IP for SMEs, Trademarks and Industrial Designs, Invention and	4
	Patent, Legal aspects of innovation & IP, Case study	
2.	Trade Secrets, Copyright, Trademark, and other forms of IP; their importance and	6
	relevance	
3.	Technology Licensing in a Strategic Partnership, IP Licensing, Technology transfer	6
	agreement	
4.	Role of IP in digital economy, IP for identifying the business components, How IP	6
	recognizes the business opponent's	
5.	IP: National & International Trade, Valuation of IP Assets, IP Issues in Franchising.	6
	Total	28

S.No.	Name of Authors/Book/Publisher	Year of
		Publication / Reprint
1.	OECD "Creating Value from Intellectual Assets", Policy Report,,	2007
	http://www.oecd.org/science/inno/36701575.pdf	
2.	Zorina Kahn, IP Rights and Economic Development: A Historical	2007
	Perspective", WIPO Magazine	
3.	John Henshall (Deloitte & Touché LLP, London), Supply chain	2008
	restructuring: IP transfer pricing and taxation (four pages): BNA	
	International	
4.	Joshua S. Gans "The Value of IP Protection in Markets for Ideas"	2003
	Australian Intellectual Property Law Bulletin, Vol.16, No.6,	
5.	WIPO, Valuation of Intellectual Property: What How and Why	2003

NAME OF DEPARTMENT/CENTRE: Department of Design

1. Subject Code: IMN-523 Course Title: Licensing and Commercialization of IP

2. Contact Hours: L: 2 T: 1 P: 0

3. Examination Duration (Hrs.): Theory: 2 Practical: 0

4. Relative Weightage: CWS: 20-35 PRS: 0 MTE: 20-30 ETE: 40-50 PRE: 0

5. Credits: 3 6. Semester: Autumn 7. Subject Area: PEC

8. Pre-requisite: Nil

9. Objective: To impart knowledge about Licensing, Commercialization and Management of various Intellectual Properties such as patents, copyrights, trademarks, industrial designs geographical designs etc.

S.No.	Contents	Contact
		hours
1.	Intellectual Property (IP): Discoveries, Innovations and Inventions; Invention v/s	2
	Innovation; Types of IP Rights; Single and Multiple IPR for a Product.	
2.	Patent IPs: Patentee, Inventor and Assignee; The Indian Patent Act (1970) as	3
	Amended in 2005; Patentable Work and Not Patentable Work; Categories of	
	Inventions Not Patentable in India; Patenting in India, Patenting Outside India.	
3.	SEP: IPR and Standards and their Compliance, Standard Development	4
	Organizations (SDOs) and their Role during and after Standardization; Standard and	
	Essential Patents (SEP), their interface, particularly with engineering and	
	technology; their preparation; the rights of owners and users of SEP	
4.	IP Law and Competition Law and its importance for information and	4
	communication technology (ICT); Cases of anti-competitive behaviour by SEP	
	holder; FRAND its concept, significance and importance; FRAND licencing and its	
	applications with examples for Internet of Things (IoT), 5G and other technology	
5.	Agreements for IPs: Types of Agreements; Licensing Agreements; Non-Discloser	4
	Agreements; Technology-Transfer Agreements; Joint Venture Agreements;	
	Franchising Agreements	
6.	Licenses for Various IPs: License and Compulsory License, Patent Licenses, Know-	4
	How and Trade Secret Licenses, Trademark Licenses, Copyright Licenses; Time	
	duration to initiate licencing and strategies	
7.	Analysis for Commercialization of IP: Use or Lose IP!; Time duration to initiate	4
	commercialization and strategies; Market Analysis, IP Audit, IP Valuation	
8.	Commercialization and Royalty on IP: Financing and Capital through IPR,	3
	Branding, Advertising and Marketing; Commercializing IP; Royalty on IP.	
	Total	28

S.No.	Name of Authors/Book/Publisher	Year of
		Publication / Reprint
1.	Stoianoff NP, Chilton F, Monotti AL, Giles K (Lawyer), Harris JR;	2019
	Commercialisation of Intellectual Property, Lexis Nexis Butterworths.	
2.	McManus, JP; Intellectual Property: From Creation to	2012
	Commercialisation; Oak Tree Press	
3.	Richard Raysman R, Pisacreta EA, Adler KA, Ostrow SH; Intellectual	2021
	Property Licensing: Forms and Analysis; Law Journal Press	
4.	Nikolic, Igor Licensing Standard Essential Patents, FRAND and the	2021
	Internet of Things; Zed Books	
5.	Petrovic, Urska Competition Law and Standard Essential Patents;	2014
	Kluwer Law International	